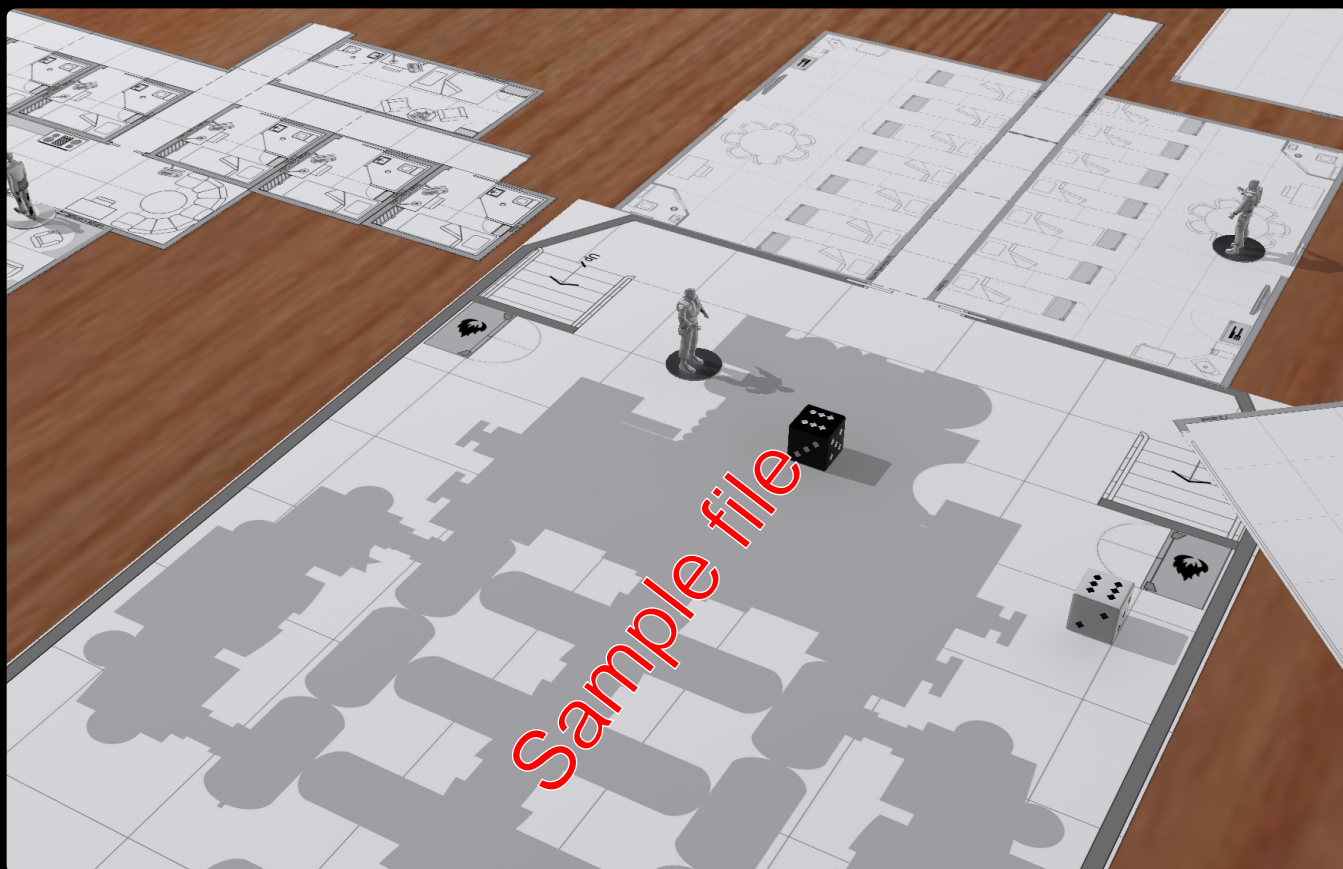
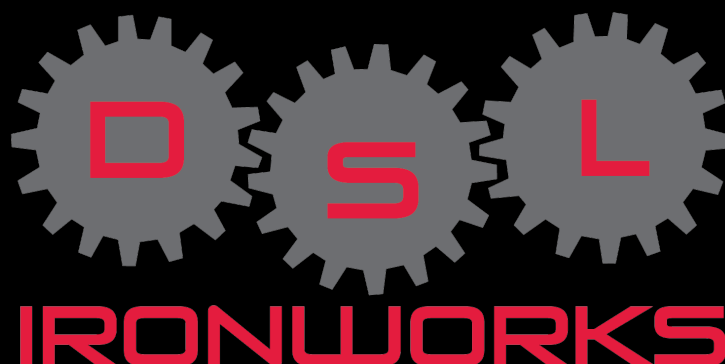


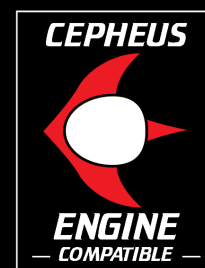
QUICK DECKS: BAY WEAPONS



25 mm Scale Modular Deck Plans



206 OGL
SCI-FI



QUICK DECKS: BAY WEAPONS

25 mm Scale Modular Deck Plans

For Classic Era Science Fiction 2D6-Based Open Gaming Systems
Compatible with the Cepheus Engine Rules by Samardan Press

By Donovan Lambertus

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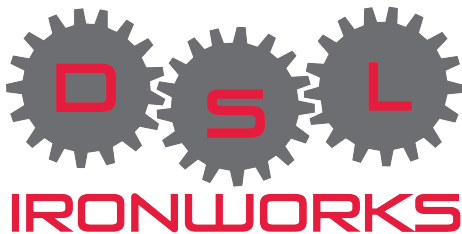
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CONTENTS

Contents	3
Instructions	4
Map Key	5
Blank Grid	6
50 ton Empty Bay (Lower Deck)	7
50 ton Empty Bay (Upper Deck)	8
50 ton Particle Beam Bay (Lower Deck)	9
50 ton Particle Beam Bay (Upper Deck)	10
50 ton Meson Gun Bay (Lower Deck)	11
50 ton Meson Gun Bay (Upper Deck)	12
50 ton Torpedo Bay (Lower Deck)	13
50 ton Torpedo Bay (Upper Deck)	14
50 ton Railgun Bay (Lower Deck)	15
50 ton Railgun Bay (Upper Deck)	16
50 ton Ortilery Bay (Lower Deck)	17
50 ton Ortilery Bay (Upper Deck)	18
50 ton Missile Bay (Lower Deck)	19
50 ton Missile Bay (Upper Deck)	20
50 ton Fusion Gun Bay (Lower Deck)	21
50 ton Fusion Gun Bay (Upper Deck)	22
100 ton Empty Bay (Forward Section)	23
100 ton Empty Bay (Aft Section)	24
Additional Counters	25-30
Open Game License	31



Quick Decks 3: Bay Weapons
 DSLI-1003
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 Version 1.0
 April 2012

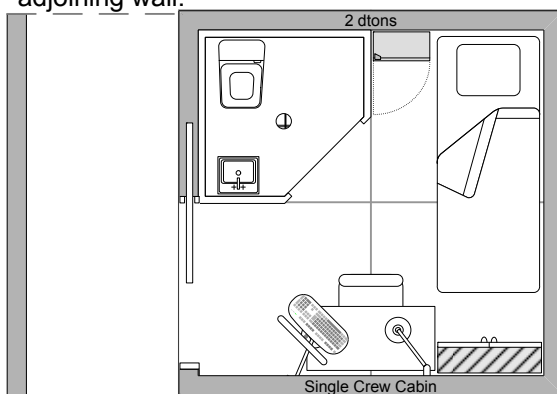
INTRODUCTION

Quick Decks 3: Bay Weapons contains 25 more pages of generic modular deck tiles designed to be printed from any standard printer, cut apart, and laid out for use with miniatures in a variety of scales. Though scaled at 25 mm (1 inch = 1.5 meters), Quick Decks can be easily printed to other popular scales with a minimum of work. These deck tiles are also done in grayscale, rather than full color, to shorten printing time and reduce printing costs.

This Expansion Pack includes a new feature, Layers, to further enhance your usage. By adjusting the visible layers, you can select the features that are seen, allowing even more flexibility.

USAGE TIPS

1. Quick Decks can be printed on regular paper, although cardstock will provide a bit more durability.
2. For use with 25 mm figures, simply print at full size. This is the base scale, and requires no adjustment. For use with 20 mm figures, print at 80% of full size. For use with 15 mm figures, print at 60% of full size.
3. To print at reduced scales using Adobe Acrobat X, click "Print File". Under "Page Handling", select "Tile all pages". Set "Tile Scale" to either 80 (for 20 mm maps) or 60 (for 15 mm maps). With some experimentation, other scales can be used should the need arise. For example, a Tile Scale of 200 will produce maps scaled for 50 mm. Alternatively, for smaller tiles for mockup/layout of ship designs, select "Multiple Pages per sheet". Set "Pages per sheet" to 2, and print. This will produce maps at 50% scaling, which is a little smaller than 15 mm but may be close enough and will cut the amount of paper needed in half.
4. To utilize the layer feature, open the Layers panel. To hide a particular feature, clear the box to the left of the feature name. To show the feature again, simply fill the check box again. Features are grouped by type, allowing you (for instance) to hide the grid, or remove the plants.
5. When cutting out tiles, cut along dotted lines or the outer wall of tile. In places where the two tiles butt together, there will be a double wall; cut down the center of this double wall.
6. Each room's approximate displacement tonnage is listed on the tile itself. This generally does not include common and access areas, simply the actual displacement of the room. Two squares = 1.5 meters x 3 meters x 3 meters = ~14 cubic meters = 1 displacement ton (dton).
7. At least one door is included into most rooms. The side with the door on it is intended to overlay the adjoining wall.



8. A blank sheet with the map grid is included for larger areas such as cargo bays, hangars, etc, along with a selection of walls to mark off such areas.



DECKPLAN KEY

 Wall (interior or exterior)

 Sliding (pocket) door

 Wall Iris Valve


 Manual Hatch with swing

 Window/porthole

 Swinging doors

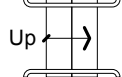
 Cargo hatch

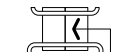
 Cargo hatch

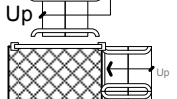
 Manual Hatch (Floor, Ceiling)

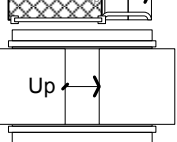
 Iris Hatch (Floor, Ceiling)

 Lift


 Stairs + railing


 Double Stair + railings

 Scissor stair + landing

 Escalator

 Laundry Unit

 Cooler/Refridgerator

 Counter

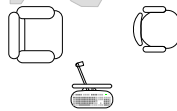
 Sectional Couch



Drives



Controls / Electronics



Acceleration couch



Flexible Terminal



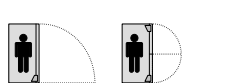
Display screen



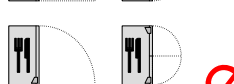
Decorative Plants



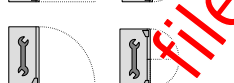
Stateroom armoire



Suit Lockers



Food/kitchen Lockers



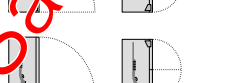
Tool/Equipment Lockers



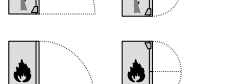
Medical Lockers



Small Arms Lockers



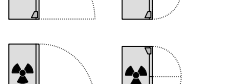
Long Arms Lockers



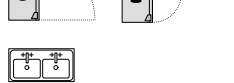
Damage Control Lockers



Biohazard Equipment Lockers



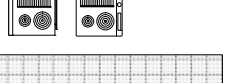
Radiological Equipment Lockers



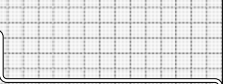
Sink



Cooking Units

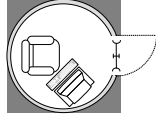


Catwalk with handrails

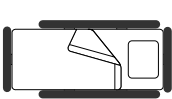


Rollers/Conveyor Belt

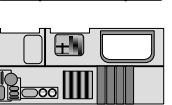
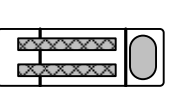
Escape Pod



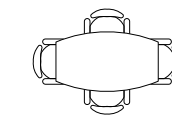
Hospital Bed



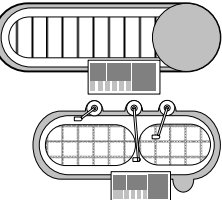
Low Berth



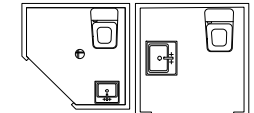
Conference Table



Autodoc



Freshers



Sample file

