

Antianeirai (Combat)

"Never again shall we be dominated by men!"

Prerequisites: Rage class feature, female gender, base attack bonus +4.

Benefits: While raging, you gain a +2 morale bonus to damage rolls against all humanoids of the male gender.

Special: You may select this feat as a barbarian rage power so long as you meet its prerequisites.

Art of the Pit (Combat)

"I learned many secret techniques during my time fighting in the pits."

Prerequisite: Pit fighter class feature.

Benefit: If you have selected a combat maneuver with your brutal pugilist ability, you *never* provoke an attack of opportunity when performing that combat maneuver.

Bear the Brunt (Combat)

"My rage empowered my toughened skin to bear the brunt of the fireball's blast."

Prerequisites: Natural toughness and rage class feature.

Benefit: You can maximize the protection your natural armor gives you to reduce the damage that area attacks deal to you. When in no armor you can activate this ability as a free action by expending 3 rounds of your rage ability to take only half damage from any attack, spell, or ability that allows a Reflex saving throw. You are still allowed a normal saving throw, you simply takes half of whatever damage you normally would based on the result of that saving throw. If the attack, spell, or ability has a non-damaging effect, you still suffer the appropriate effect based on your saving throw result. This feat can only be used if you are wearing no armor.

Special: You may select this feat as a barbarian rage power so long as you meet its prerequisites.

Bloodsport Barbarian (Combat)

"The slavers trained me to die in the arena, but I have found my true calling."

Prerequisites: Rage class feature, you are branded a slave from birth, conquered and enslaved, or kidnapped into slavery.

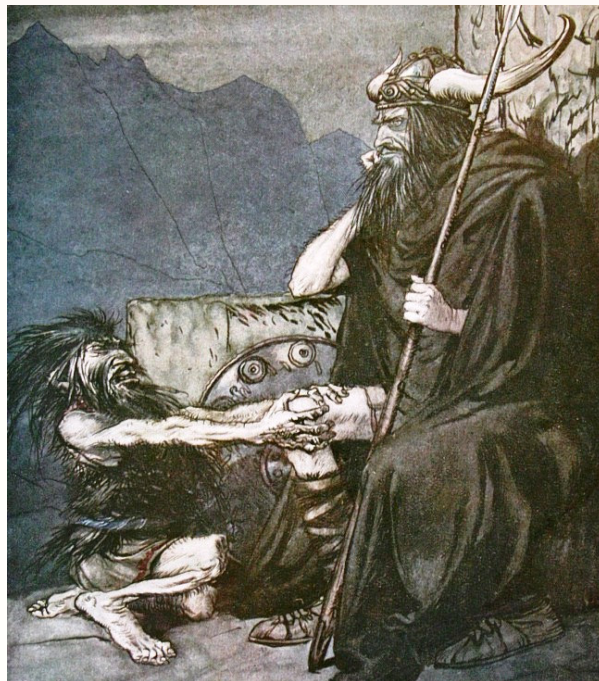
Benefits: You do not just fight, you fight to entertain yourself. While raging, you never provoke an attack of opportunity when attempting any combat maneuver; if you fail the combat maneuver check by 5 or more, then you do provoke an attack of opportunity and suffer a -2 penalty to AC until the beginning of your next turn.

Bold Parry (Combat)

"Rather than attacking the roper, I opposed its attacks instead."

Prerequisite: Naked courage class feature.

Benefit: When making a full attack with a melee weapon, you may devote one or more of your attacks to defense. You determine which attacks you wish to use for defense, and if someone attacks you in melee between now and your next turn, use those attacks as



By My Own Hand

opposed rolls against your opponent's attacks. If you beat an adjacent opponent in the opposed roll (attack roll versus attack roll), you block a melee attack. For example, say you have three attacks, and you decide to devote the first two (with +19 and +14 attack bonuses, respectively) to parries against your opponent, a roper. The roper makes six attacks, and you parry the first two, adding +19 and +14 to your rolls. The roper adds +11 to each of its attack rolls. You manage to beat it on the first opposed roll, but not on the second. That means you block its first attack but not its second; it resolves that attack normally, as well as its four remaining attacks.

Brutal Will (General)

"I endure."

Prerequisites: Rage class feature, orc, half-orc, or wretch, base attack bonus +5.

Benefits: You may, as an immediate action, expend 1 round of your rage ability to add your Strength modifier instead of your Wisdom modifier to your Will saving throw.

Special: You may select this feat as a barbarian rage power so long as you meet its prerequisites.

By My Own Hand (General)

"I owe you nothing, but glory!"

Prerequisites: Rage class feature, Leadership feat.

Benefit: You have attained your current position through personal effort rather than an inheritance. You use your Strength score in place of your Charisma score when using the Leadership feat.

Special: You may select this feat as a barbarian rage power so long as you meet its prerequisites.

Controlled Fury (General)

"I wanted to bury my axe in his face, but instead I focused intently on wooing his bride."

Prerequisite: Rage class feature.

Benefit: As a free action, you may sacrifice 2 rounds of rage to gain a morale bonus on a skill check equal to the amount of the Strength bonus you gain from your rage class feature.

Cornered Savagery (Combat)

"Grrrr!"

Prerequisite: Rage class feature.

Benefit: When reduced to half or fewer hit points, you gain a +2 morale bonus to attack and damage and a +2 morale bonus to saving throws.

Covering Throws (Combat)

"The hail of axes made my foes run for cover."

Prerequisites: Skilled thrower class feature, base attack bonus +5.

Benefit: Using this feat requires a full-round action and five thrown weapons. When you do so, every target within your first range increment (or 30 feet, whichever is greater) must make a successful Will save (DC 10 + 1/2 your barbarian class level + your Strength modifier) or suffer a morale penalty equal to half your barbarian class level to all attack rolls until your next turn as your opponents dodge and worry about your attacks. Alternatively, within the range specified above, you can focus your covering fire on a single target. If that target fails its saving throw, it suffers a morale penalty equal to your barbarian class level, and, in addition, the target is staggered for one round.

Defy Critical (General)

"He nearly cut my head off, but at the last moment I moved so my shoulder caught the strike."

Prerequisites: Rage and resilience of steel class features.

Benefit: As a free action, you may expend 3 rounds of your rage class feature and force one opponent to reroll his critical confirmation roll in an attack against you. Critical hits that you defy become normal hits. You may use this ability even after the results are revealed. You must take the second roll, even if it is worse.

Special: You may select this feat as a barbarian rage power so long as you meet its prerequisites.

Defy Hardship (General)

"I drew upon the power of my rage to overcome the effects of her horrible curse."

Prerequisites: Invulnerability and rage class features.

Benefits: As a free action, you may expend 3 rounds of your rage class feature and reroll a failed saving throw that has inflicted a debilitating condition (except the dead condition), affliction, charm or compulsion. You must take the results of the second roll, even if it is worse. If you fail the second attempt, you cannot try again to defy the same effect for 24 hours.



Controlled Fury

Special: You may select this feat as a barbarian rage power so long as you meet its prerequisites.

Demonic Rage (General)

"I use the demon's own power to defend my life."

Prerequisites: Rage class feature, Lesser Demonic Rage, base attack bonus +6.

Benefit: When raging, you gain damage reduction 5/cold iron or good. If you are at least a 10th level barbarian, this ability increases to 10/cold iron or good; at 14th level this increases to 15/cold iron or good.

Drowning My Sorrows (General)

"My thoughts are like a vile beast that must be constantly silenced."

Prerequisites: Rage class feature, liquid courage rage power.

Benefit: You gain the benefit of liquid courage even when you are not raging based on the drinks you have consumed in the last hour, and your maximum increase from the liquid courage rage power becomes +1 for every two barbarian class levels you possess when you are raging.

Special: You may select this feat as a barbarian rage power so long as you meet its prerequisites.

Elemental Ferocity (Combat)

"The firestorm erupted around me, invigorating me to strike the fell caster in the heart."

Prerequisite: Elemental fury class feature.

Benefit: Whenever you take an amount of energy damage equal to or greater than your barbarian level