

Vampires

Undead Vampires

There exist a variety of supernatural beings and monsters that prey upon humanoids and drink their blood. The Dybbuk, Succubus, Batling and others are all, in the broadest sense of the word, “vampires,” as are any monsters that drink the blood of their victims. The monsters I refer to as **Undead Vampires**, or simply vampires, are the legendary living dead – *True Vampires*.

Highlights from Doc Reid’s Report:

Understanding the Vampire Pestilence

Excerpts from a secret report compiled by the famous vampire hunter, *Doc Reid*, circa 108 P.A. Commissioned by the Council of Learning at Lazlo, the document had been shared with the Kingdom of Tolkeen, so it is possible it has fallen into the hands of the Coalition States since the Kingdom fell to the Coalition Army in 109 P.A. If this is the case, the document would have been classified as *Top Secret* while heads of the CS Army Military Intelligence and Propaganda Department evaluate the data and decide if any action should be taken.

Allow me to introduce myself. I am Doctor Kenneth Jonathan Reid, but I prefer to be addressed simply as *Doc Reid*. I am, without question, the world’s foremost authority on Undead Vampires or what I call True Vampires. This statement is not made in arrogance, but as a matter of fact. A fact you need to accept before reading this scientific study I have provided you. I say this because you, like most people unfamiliar with vampires, are likely to question the veracity of my findings or make the knee-jerk reaction of confusing vampire *myths* and *legends* for facts. Please refrain from this foolish impulse. Forget everything you think you know about vampires and accept everything you read in my report as absolute, verified truth. I have no reason to mislead you and I seek no accolades for what has become my life’s work. I am trying to save your lives.

To that end, I write this report in plain speak without medical and scientific jargon. Nor do I sugarcoat my findings. I am blunt and to the point, because I want you to have a clear understanding of the complicated pestilence known as vampires, and the danger they represent to the entire world. The information presented in this thesis is complete and verifiable. The facts and conclusions have been tested and confirmed, and retested by multiples of at least one hundred times. There are no errors or false conclusions. My Rangers and I have battled the undead of the Vampire Kingdoms for more than 15 years. I myself have conducted more than

27,000 experiments on vampires as well as thousands of autopsies and extensive studies.

It is my understanding that among the vampire broods I am portrayed rather like *Doctor Mengele*. For those of you without knowledge of pre-Rifts history, a few hundred years before the Great Cataclysm, Doctor Mengele served Nazi Germany during World War II. He was, by and large, regarded as a monster, because his studies involved experiments, torture and the butchery of men, women and children. He was also the chief architect of the extermination of millions of innocent people in the name of genocide and human supremacy. I am told the vampires see me in a similar light. As I understand it, so do some of my fellow humans. A pity.

Let me set the record straight at the onset, so that your views are not prejudiced by such slander. I am a man of science. I serve no government nor military force. I did not choose my fate, but rather have fallen into the role of protector – some might even say hero – when it comes to defending people against Undead Vampires. I find genocide to be abhorrent, and the human supremacy practiced by the Coalition States to be a tragedy. I accept all people, human and D-Bee. My Rangers and I, in fact, are regarded as defenders of the innocent and we associate with Cyber-Knights and other heroes.

Make no mistake, vampires are not innocent or human. They are evil supernatural beings with the characteristics of an infectious disease. We fight them with the same clinical methodology, scientific approach and callousness as we would any disease. Vampires are shameless and despicable supernatural monsters who wear the face of humanity to trick us and stay our hand. You must not let that happen. You can not look at vampires as human, because they are not. To believe there may remain some spark of the human animal inside the body of a vampire is a mistake these monsters love to exploit. Trust me, that which was once human dies the moment the vampire is born. Other than their deceptive appearance, there is no shred of humanity left in the foul creatures soulless bodies. None. Vampires are a pestilence that infests and destroys. Do not be fooled. Show no mercy.

It has been my goal to learn everything I can about True Vampires: How they function, their pathology and behavior, their strengths and weaknesses, their habits and practices, and how to exterminate them. This report is the culmination of 15 years of study in the field.

Vampire Hierarchy

There are three primary types of Undead Vampires: the Master Vampire, Secondary Vampire, and Wild Vampire. There are also Vampire Lords, but these “Lords” are typically Master and Secondary Vampires that have taken or earned positions of power within vampire society. All serve the Vampire Intelligence that is, ultimately, their creator.

The Vampire Intelligence is the deific Alien Intelligence that is the progenitor of Undead Vampires. This creature is the source of the vampire pathogen starting with the creation of the *Master Vampire*. For this reason the creature is sometimes referred to as “the Beginning.” This is a being we humans seldom encounter and is unknown to most people. Even my Rangers and I have yet to see one, though I have coerced numerous descriptions from both vampires and some of the people who have seen the monstrosity and lived to tell the tale.

Type One: The Master Vampire is the rarest and most powerful of the True Vampires. He is the carrier of vampirism that creates more vampires and starts and spreads the vampire plague. The Master, is the vessel through which a Vampire Intelligence extends its influence, and from which all other Undead Vampires of that specific Vampire Intelligence can trace their origins. This makes the Master leader of the undead legions. For this reason, the Master Vampire is sometimes known as “the Bringer” as well as Supreme Lord and sometimes, King or Emperor.

Type Two: Secondary Vampires are created by a Master Vampire or another Secondary Vampire. They are subservient to the Vampire Intelligence, the Master Vampire, and to the vampire who made them one of the undead. Secondary Vampires are expected to serve their masters without question. For this reason they are sometimes known as “They Who Serve” and “the Perpetuators” as well as “Common Vampire.” It is the Secondary Vampire that comes to mind when most people think of vampires.

Type Three: Wild Vampires are created by Secondary Vampires, but are flawed. As their name suggests, Wild Vampires are much more feral and savage than the Master or Secondary Vampires. They tend to live in the wilderness like wild animals, hunt in packs and behave more like wolves than men. Despite being ruled by animal instinct rather than intellect, Wild Vampires possess intelligence, can think and speak, and use simple strategies and tactics. They show obedience and subservience to Secondary and Master Vampires, who use them as attack animals and cannon fodder. For these reasons, Wild Vampires are also known as “the Misbegotten,” “the Wild Ones,” and “the Hounds.”

All Undead Vampires are subservient to their deific creator, The Vampire Intelligence. Like all Alien Intelligences, this creature is a supernatural being that is worshiped as the Creator and All-Father of the vampire clans it has spawned. All three types of vampires share the same basic powers, though the Master and Secondary Vampires possess greater intelligence, skills and self-control than Wild Ones.

The Vampire Pathology

I have found the behavior of vampires to emulate that of disease. Thus, I often refer to them as a pathogen and think of them as a plague. The vampire pathogen starts with a supernatural creature known as a **Vampire Intelligence**; a being of considerable power, worshiped as a god by the vampires who serve it. The Intelligence exists in another dimension beyond our physical borders of reality and can not physically enter our plane of existence until a certain number of conditions have been met. The most notable being a minimum number of vampires born of its specific pathogen. The spreading of the vampire pathogen must start with a willing “host” born in our mortal world. This is a mad man who wants to become an Undead Vampire for selfish or evil reasons. Tales of superhuman powers and immortality via undeath are enough to attract some people to forsake their humanity, betray their people and become a Master Vampire – the vector or “carrier” that spreads the disease and creates more undead. Exactly how a person makes contact with the Vampire Intelligence to become the carrier is not yet known, but it may very well have to do with evil intent, dedication to evil and pure luck.

In the world of vampires, the carrier is known as the **Master Vampire**. They are also sometimes known as the Maker Vampire, and many become self-appointed Vampire Lords, Kings and

Emperors who hold positions of power at the top of vampire society and command undead hordes. It is the Master Vampire who creates other vampires, and they in turn create more and spread the pestilence of vampirism. Each created by this chain of heredity must answer to the Master Vampire and his creator, the Vampire Intelligence. The Master may be male or female, and is, as a rule, the most intelligent, powerful and cunning of the vampires.

There is a narrow window of opportunity here when an infestation is just beginning; use it. For the first few weeks, new born vampires – or in the vernacular of vampires, those “reborn” as the undead – are disoriented, frightened and uncertain. They behave rather like young children and look to their creator, the Master Vampire, for explanation, instruction and protection. During this short orientation period, the reborn undead remain near the Master who made them. Find and slay the Master and all of these first few creations, and you can contain the localized infestation and stop it in its tracks, but you must act quickly. Once the vampires created by the Master begin to spread out on their own, they can create more of their kind, spreading like a disease and creating an epidemic that can leave thousands dead in its wake. Like any swiftly spreading disease, the greatest fear is a pandemic and the loss of millions. Frankly, I’m a bit surprised the vampires of Mexico have not made such a move, but I fear it is only a matter of time.

The living dead created by the Master are known as **Secondary Vampires**, or sometimes as Common Vampires, and many other nomenclatures. They possess many of the same powers and abilities as the Master Vampire, including the power to make more vampires. However, they are not as intelligent or powerful, and possess a greater range of weaknesses and vulnerabilities. Though intelligent, Secondary Vampires exhibit a more savage nature ruled by hunger and feral instincts. They have more difficulty controlling their base desires and possess a smaller range of skills. Furthermore, they instinctively recognize the Master Vampire as their superior and seldom challenge his authority.

Without the Master to serve as the starting point and “carrier,” vampirism can not be spread. This misanthrope is the beginning, but not the end. The disease of vampirism is so insidious that once it has begun to spread, it is almost impossible to quarantine and stop.

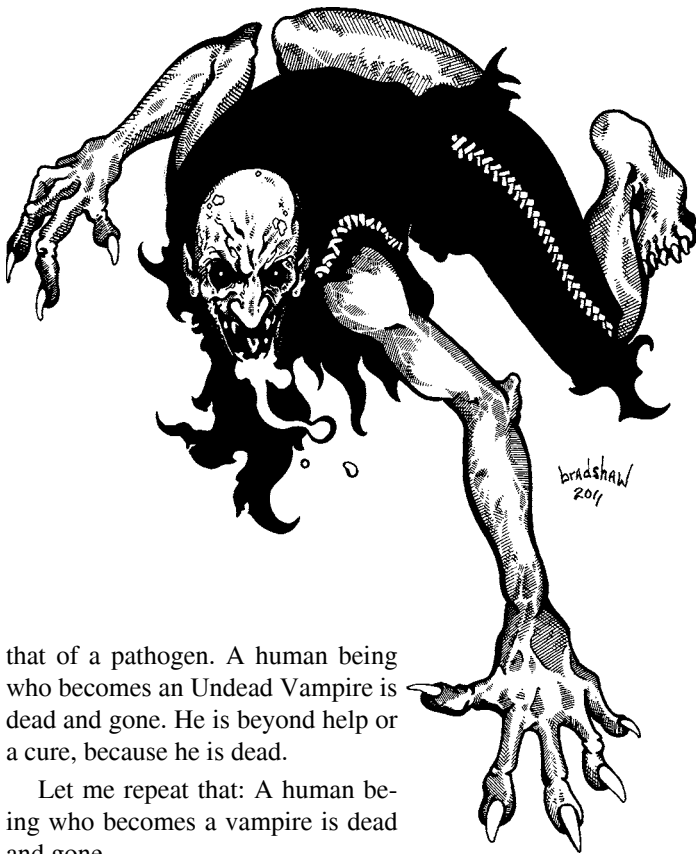
One reason for this is that, unlike true germs, the Secondary Vampires are both the disease and additional carriers.

Another reason is that most Secondary Vampires embrace the monsters they have become, and fight anyone trying to stop the spread of contamination. You might think they would hate becoming monsters. A real human would, but that’s what you must understand, a vampire, though he may appear to be human or even bear the face and memories of a loved one, is not the person who is now dead. This monster has assumed his appearance and identity, complete with some memories. The person you once knew is gone.

There are also **Wild Vampires**, the savage, predatory members of the Undead Vampires’ hierarchy; more on them later.

Humanity Gone

I apologize if I am confusing you with my reference to *disease*. Allow me to clarify. I am not saying vampires are people afflicted with a disease or that vampirism can be cured; it can not. I am saying vampires *are* the disease. Their behavior mimics



that of a pathogen. A human being who becomes an Undead Vampire is dead and gone. He is beyond help or a cure, because he is dead.

Let me repeat that: A human being who becomes a vampire is dead and gone.

I will discuss the process by which a person becomes a vampire later. What you need to understand is that the process that turns a human into a vampire is fast and it is *fatal*. The victim dies. The vampire's bite starts the transformation. Three successive bites over a short period of time kills the victim. The only way to prevent death is to slay the Master or Secondary Vampire responsible for the attacks before the victim dies.

This is the part people have the most trouble accepting and understanding. Your loved one slain by a vampire is dead. There is no cure for death. Not even vampirism. Those who tell you otherwise are liars or fools.

Despite the legends and lies perpetuated by the vampires themselves, there is no coming back from the dead. Your wife, husband, sister, brother, or best friend killed by a vampire is dead. It is imperative you understand and accept this hard fact. The abomination that rises from the grave as a vampire may bear the face of the person you knew in life, but he or she is not that individual. The vampire is a demon, a monster, who now wears the face and body of the person you knew just as you might wear a suit of environmental armor. It is a *disguise* these vile demons use to trick the living to get close enough to feed upon us, enslave us, and create more of their kind.

Terms such as "undead" and "living dead," which even I use from time to time, may belie the reality of what the vampire really is. Such terms are misnomers, because the victim of a vampire is neither "living" or "undead," but something completely new and inhuman. Every vampire that is born replaces one of us with a monster. That's not your loved one any more, it is a demon patterned after the person who died. A monster that has stolen bits of memory, skills and identity from the person who died and uses them to disguise itself as human.

Vampires and the Human Illusion

The person you knew in life is no more. He died when the vampire slew him. In his place stands a demon that has stolen that person's appearance and mimics some of his personality, but this thing is not that person nor is it human. This is a monster. A predator in human clothing. A cunning monster that uses its human appearance to cause hesitation, confusion and even acceptance by us. Do not be fooled.

I have found people respond well to thinking of vampires in the context of the old children's story **Little Red Riding Hood**. That's not grandmother anymore, that's a wolf in granny's clothing and skin. And my, oh my, what big teeth grandma has. The better to eat you with, my dears.

Remember that, and like Little Red Riding Hood, you may survive your encounter with a vampire. I'm serious.

Just as the wolf was not grandma, a vampire is not human. It never was and can never be human. As far as I can tell, it is an animated corpse inhabited by a tiny fragment of the Vampire Intelligence. The *Slow Kill* of its victim over a period of several nights enables the Intelligence, via its Master or Secondary Vampire carrier, to infect and take over the body of its victim three days after the person dies. This process also enables the monster within to draw upon some of the memories, personality and skills of the person the vampire has slain. Thus, the thing that rises from the grave is not the person who died, but a monster using the victim's brain patterns to appear to be a shadow of that individual.

It is a brilliant disguise, because we humans tend to believe what we see, not what we know to be true. Case in point, when we see grandma, even though we saw her *die*, we don't see a monster, we see our grandma. Somehow, seeing her standing there smiling sweetly and beckoning to us to give her a hug, causes our emotions to override reason. It's granny. It's a miracle. Give her a big hug.

Wrong. It's an abomination. Grandma died. You saw it. You know it. This is not grandmother. It is a demon and a pestilence that wants to kill you and drink your blood, or use the Slow Kill to slay you and turn your body into another murderous vampire. Reading this on paper it may sound obvious and easy, but when faced with it in person, it is another story. I have seen Juicers and hardened war vets rush into the arms of grandma, or their wife or child, only to have their throats ripped open and blood drained by a monster who finds it funny.

Even those of us who never knew the woman as grandma see an innocent old woman. A fellow human being. A mother figure. It makes us hesitate and that gives the monster the edge it needs to launch an attack. Whether the vampire is an eight year old, eighteen year old or eighty year old, it is difficult to imagine that *fellow human* as a monster. It's the way we, as humans, are hard-wired, and the Undead Vampires take advantage of it. To survive, we need to learn to override our ingrained behavior patterns. If you know the person is a vampire risen from the grave, strike without hesitation or regret. You are killing a monster in grandma's skin, not grandma. This is apparent when grandma picks up a half ton Combat Cyborg and tosses him aside like a rag doll, or turns to mist, or lunges at you with fangs bared and eyes glowing like red hot coals. Only by then, it may be too late.

(Also see *Appearance* under Vampire Powers.)

Dispelling the Myth

Despite the preponderance of hard evidence and even anecdotal reports to the contrary, there persists a romantic notion that vampires are tragic figures who can be saved or redeemed. Some people even cling to the idea of “heroic vampires” that are able to maintain their humanity and suppress predatory instincts. Such “good vampires” do not exist. To believe otherwise is to open yourself and those around the vampire to danger.

1. As I have already made clear, the vampire is not your grandma, husband or child. It is a supernatural monster using your loved one’s appearance for its own evil purpose.

2. Vampires, all vampires, are consumed with only two things: hunger and sating that hunger through killing. Sating the hunger is everything. Undead Vampires are killing machines. Killing is what they do. A vampire that claims otherwise is lying to you or itself.

3. A vampire who believes itself to be the person who died and whose identity it has stolen, is confused and deranged. Sooner or later, the monster will accept its true nature or be unable to suppress the hunger and kill.

4. Vampires use the *illusion of humanity* with great cunning and skill. They can make themselves seem quite ordinary and innocent, and no different than you or I. They can make themselves seem likeable, caring and kind, or sympathetic, vulnerable and sincere. Regardless, it is all a deception to get close to their prey: YOU. Their convincing acting abilities are aided by the monsters’ powers of mind control and metamorphosis. (See *Appearance* under Vampire Powers.)

I must confess, I have encountered **Deluded Vampires** who honestly believe they are the person they were in life, afflicted with the “curse of vampirism.” These lost souls are in denial about what they are and mistake the memories and emotions of the slain person whose body they have stolen, to be their own. I don’t doubt that some of these Deluded Vampires sustain themselves by denying their true nature. I have seen some battle the wickedness that swells within their breasts and the hunger that drives them to kill. Some sincerely try to be human and maintain their human identity for a remarkably long period of time. Even under torture and pain of death, I have seen Deluded Vampires insist, with their last dying breath, they are not monsters and can control their predatory instincts.

They are wrong, of course.

Just as a leopard cannot change its spots, a vampire cannot be something it is not. ALL vampires need blood. Though the vampire who clings to shadows of humanity may try to be human, it needs blood to survive. The blood may be offered freely by a friend or loved one, but the creature must feed upon somebody. Animal blood cannot be substituted, and the blood of *D-Bees* requires twice as much because it is only half as fulfilling and nutritious. Some so-called *Heroic Vampires* rationalize feeding on their enemies and only kill to feed without ever turning their victims into vampires. Others draw blood from willing donors via a sanitized medical procedure, but how is any of this different from the monsters of the Vampire Kingdoms? How are those who offer their blood freely any different from the human cattle and servants of evil vampires? And are they offering their blood freely, or is there subtle mind control taking place? Such practices are nothing more than an attempt to rationalize the aberrant behavior of the vampire and deny the truth: The vampire is a

predatory monster who lusts for the blood of humans and lives to hunt and kill humanoid prey.

In the end, a single vampire will kill at least several dozen people in the course of a year. Hundreds or thousands in its lifetime. The vampire *must* feed on blood. If denied blood, the monster becomes desperate to feed or starves. In time, the hunger becomes obsessive and, like a starving mad dog, the monster will attack and feed upon anyone, including the mortals it claims to love above all others. I have proven this a thousand times over. Vampires can not control their need for blood. When push comes to shove, vampire instinct takes over and it is humans and *D-Bees* who pay the price every single time. A Deluded Vampire in denial may insist he had no choice or lost control. He may sob and proclaim to hate himself for his reprehensible acts of murder to momentarily quench his unquenchable thirst, but it won’t stop him from doing so again, and again, and again. The monster can’t help himself. It all comes down to survival, and the survival instincts of the vampire supercede all others.

We are human, they are not. We are the prey, vampires the hunters. Never doubt that.

I Am a God

Vampire Psychology and Delusions of Grandeur

Vampires see themselves as superior to humans in every way. How could they not? This I find easy to understand.

I, myself, have a genius level I.Q. Though I value all people, I sometimes feel frustrated and get irritable when those around me can’t keep up or don’t seem to understand the simplest ideas. When I’m tired and become annoyed, I think of them as idiots and morons who try my patience. I have to stop myself and put my emotions in check. I’m sure you have done the same from time to time, and you also see it in competitive sports. We have all heard taunts at sporting events such as, “What’s the matter? Can’t you keep up?” “You can’t touch me.” “I’m going to crush you.” “Take that.” “Number one.” It is a natural reaction to feel superior when you are smarter, stronger or faster than those around you.

Now imagine you are all those things and more. Imagine that you are stronger than 20 men combined, you move with the speed and agility of a Juicer, you don’t age, you are impervious to disease, bullets and knives don’t hurt you, energy beams do little more than ruin your clothing, and you regenerate from the most grievous of injury. More than that, you can influence the minds of others, transform into a flying animal, a wolf or mist, and you are immortal. Compared to humans, such a being is a god.

How can a vampire not feel like a superman compared to us? How can they not look at us as lesser beings beneath their feet? Even the Wild Vampire with its limited intellect and feral behavior is many times stronger, faster and superior to us mere humans, especially in combat. To vampires we are weak and inferior. Moreover, we are prey: the animals the Undead Vampire feeds upon.

A lion does not consider the antelope’s value beyond becoming its meal. The lion doesn’t care about the antelope’s emotions, dreams or aspirations. The antelope is weak and a victim – prey to be hunted and eaten at the lion’s whim. This is the way of nature and we understand it. So understand that the vampire is the lion, and we are the antelope. He is the king of the jungle and we are his prey. Though some vampires treat humans with the same

fondness we might show for a favored pet, that is the best we can hope to ever be to them, a pet. Most of us are dumb, weak animals to be hunted for pleasure, sport and food. This is why vampires become so angry when a puny human bests or embarrasses them in any way. After all, it is a surprise when the antelope dares to challenge the lion. It is an insult and an outrage when the antelope triumphs over the mighty lion. When that happens, the king roars in fury, and may go on a killing spree to prove his superiority before other antelopes think they too can raise their hand against him.

The vampires' supreme arrogance and belief in their own vast superiority is one of the things we humans can exploit to our advantage. Most vampires find the human spirit and irreverence to be infuriating, and while it causes the monsters to lash out, it also causes them to make mistakes and take rash action. Secondary Vampires and the Master (who was truly once human) *underestimate* humans on every level. Again, it is the story of the lion and the antelope. The powerful and deadly king of the jungle can not imagine the antelope being able to outsmart or beat him in anything. Only the human animal is no mere antelope. The fact that humans are intelligent, resourceful, learn, adapt and wield tools and weapons seems to escape vampires no matter how many times it is thrown in their faces. Even the Vampire Intelligence suffers from this blind spot concerning humans. We can use that stubborn blind spot, born in arrogance and power, to confound and slay the mighty lion. I know we can, because my Rangers and I have done so many, many times. Personally, I find it satisfying that the stuff that makes us human is our greatest strength against the undead.

Wicked Is as Wicked Does

Cruelty, sadism and vampires

Undead Vampires live to dominate, terrify and feed upon inferior humanoid life. Humans and D-Bees are regarded as prey to be hunted, and in the Vampire Kingdoms, we are cattle, bred, corralled, butchered and devoured. They also use humans and D-Bees as slaves and servants, pets and playthings. All too often, pets and playthings are made to satisfy the demons' sadistic pleasures and base emotions. They are beaten, raped, tortured and humiliated a thousand different ways. The majority of vampires, regardless of their station, enjoy inflicting fear and suffering in all its forms, from the physical to the psychological. I find many people do not realize the undead not only drink blood, but are *psychic vampires* that immerse themselves in dark emotions. Fear, hate, sorrow, and agony are all sweet nectar to Undead Vampires. When a vampire kills and feeds, the monster soaks up the delectable quintessence of life tinged with the tantalizing flavor of terror or ecstasy that only a vampire can evoke. When the mortals around them quake in terror or tremble with hate, vampires get an endorphin rush making them feel aroused and powerful. Thus, an environment of despair, sorrow and suffering in and around the Vampire Kingdoms is not an accident of vampire culture, but quite deliberate. The more miserable, demoralized and hopeless their servants and slaves feel, the more delicious and enjoyable the environment for the vampires.

The wickedness and sadism of vampires is so reprehensible that a newly risen vampire often seeks out the *loved ones* of the deceased whose body the monster now wears, as his first victims. The vile creature is drawn to the family and friends not because

of the fond memories and emotions he has stolen from the deceased, but to make a mockery of them and destroy everything he once held dear. What a rush it is to return from the grave as daddy or mommy to rip the life from the children and spouse. The delicious horror from the children as their life is bled out of them, one by one, by darling daddy or loving mother is the best thrill-kill high the vampire will ever know in its eternal life. And just to be cruel, the new vampire may decide to turn the wife or little sister or sweet auntie into a vampire like itself. I know this, because it has been told to me by hundreds of undead before I had the pleasure of taking their horrible lives.

All mortals are considered lesser beings, but as terrible as humans are treated, **D-Bees** get it even worse. The less human a D-Bee's appearance, the more humiliation and suffering the poor being will suffer at the hands of vampires. The food pens of the Vampire Kingdoms are 50% D-Bees, and D-Bee slaves are treated like mules and barely worthwhile. One vampire told me they are little more than a barn cat or scurvy old dog. Vampires behave like playground bullies when it comes to all of their slaves and servants, laughing at every misstep, accident and plea for mercy. Like a malicious child pulling the feathers from an injured bird, the vampire picks and pokes and pries until the mortal curls up into a sobbing ball of misery. If the pitiable slave is lucky, his evil masters find this satisfying or hilarious and let him live again. If the slave is unlucky, his tormentors may find this a disappointing end to an evening of fun and games, and feed upon him, kill him or torture him for many more hours.

To Kill a Vampire

Vampire Weaknesses & Vulnerabilities

- Decapitation
- Fire (limited)
- Herbs
- Holy Symbols/The Cross
- Magic (limited)
 - Spells
 - Techno-Wizardry
- Psionics (limited)
- Silver
- Soil (conditional)
- Sunlight
- Water, Holy
- Water, Running
 - Rain
 - Rivers
 - Water Weapons
- Wood
 - Wooden Stakes
 - Wooden Weapons

Wood

"It's ironic. A vampire can survive a nuclear blast and Mega-Damage energy blasts, but the demon is vulnerable to a number of very common things, including wood, water, silver and sunlight. It's true, a well placed blow from a wooden chair or fallen