

Great Games for Under Ten Bucks! STINGY GAMER EDITION



bESM d20 anime role-player's handbook

Take control
of d20 System
character creation!

BESM d20 provides you with a point-based character creation mechanic that gives players and GMs a method to create exciting, dynamic, and balanced d20 System characters for all styles and genres of play.

You can use *BESM d20* by itself, or plug it into your favourite d20 System game. It's built for anime — but powerful enough to handle anything.

d20 Redefined.
Taking characters to the next level.



Requires the use of the Dungeons & Dragons Player's Handbook, published by Wizards of the Coast, Inc.
This product utilizes updated material from the v.3.5 revision.

Ideal solutions for price-sensitive consumers.



besm d20

anime role-player's handbook

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BESM d20 — FOR FREE!

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ROLE-PLAYING GAME MANIFESTO

THESE RULES ARE WRITTEN ON PAPER, NOT ETCHED IN STONE TABLETS.

RULES ARE SUGGESTED GUIDELINES, NOT REQUIRED EDICTS.

IF THE RULES DON'T SAY YOU CAN'T DO SOMETHING, YOU CAN.

THERE ARE NO OFFICIAL ANSWERS, ONLY OFFICIAL OPINIONS.

WHEN DICE CONFLICT WITH THE STORY, THE STORY ALWAYS WINS.

MIN/MAXING AND MUNCHKINISM AREN'T PROBLEMS WITH THE GAME;
THEY'RE PROBLEMS WITH THE PLAYER.

THE GAME MASTER HAS FULL DISCRETIONARY POWER OVER THE GAME.

THE GAME MASTER ALWAYS WORKS WITH, NOT AGAINST, THE PLAYERS.

A GAME THAT IS NOT FUN IS NO LONGER A GAME — IT'S A CHORE.

THIS BOOK CONTAINS THE ANSWERS TO ALL THINGS.

WHEN THE ABOVE DOES NOT APPLY, MAKE IT UP.

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